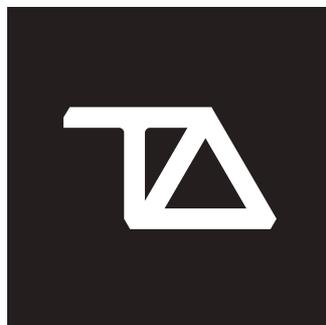
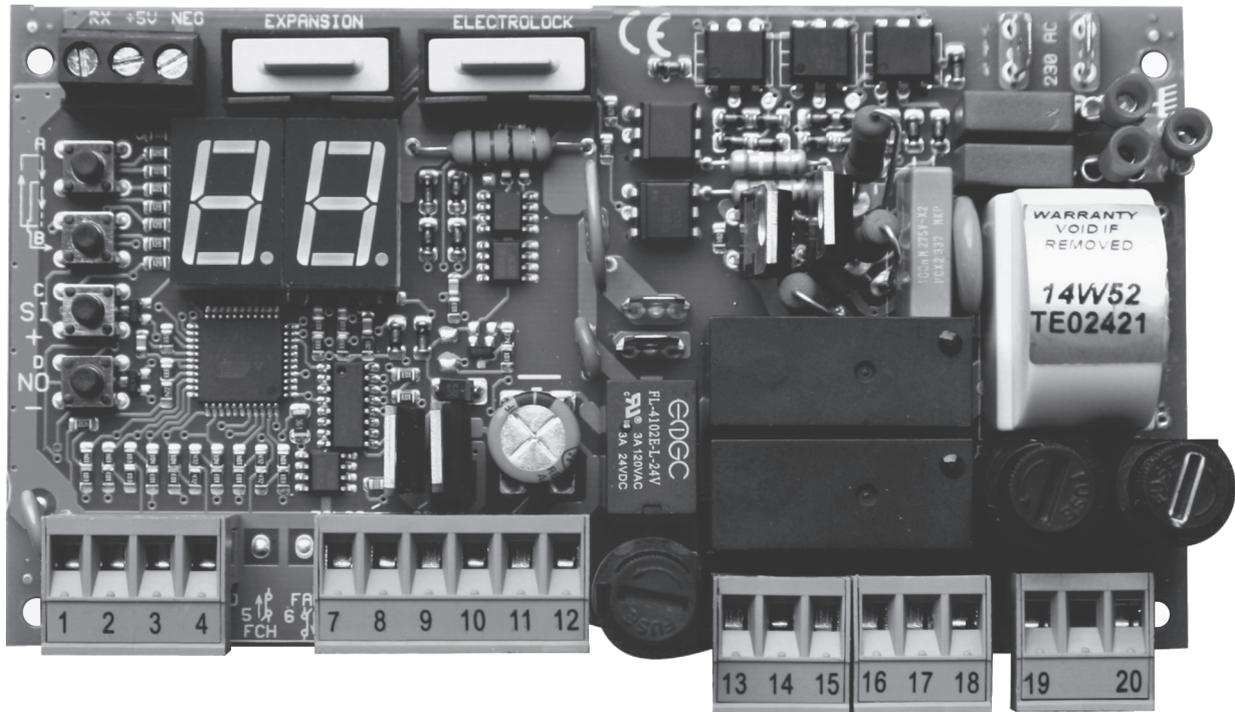


T011A

SWING GATE CONTROL BOARD

230 VAC



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MADE IN ITALY

SAFETY INSTRUCTION

This appliance can be used by children aged from 8 years and above and persons with reduced physical, sensory or mental capabilities or lack of experience and knowledge if they have been given supervision or instruction concerning use of the appliance in a safe way and understand the hazards involved. Children shall not play with the appliance. Cleaning and user maintenance shall not be made by children without supervision.

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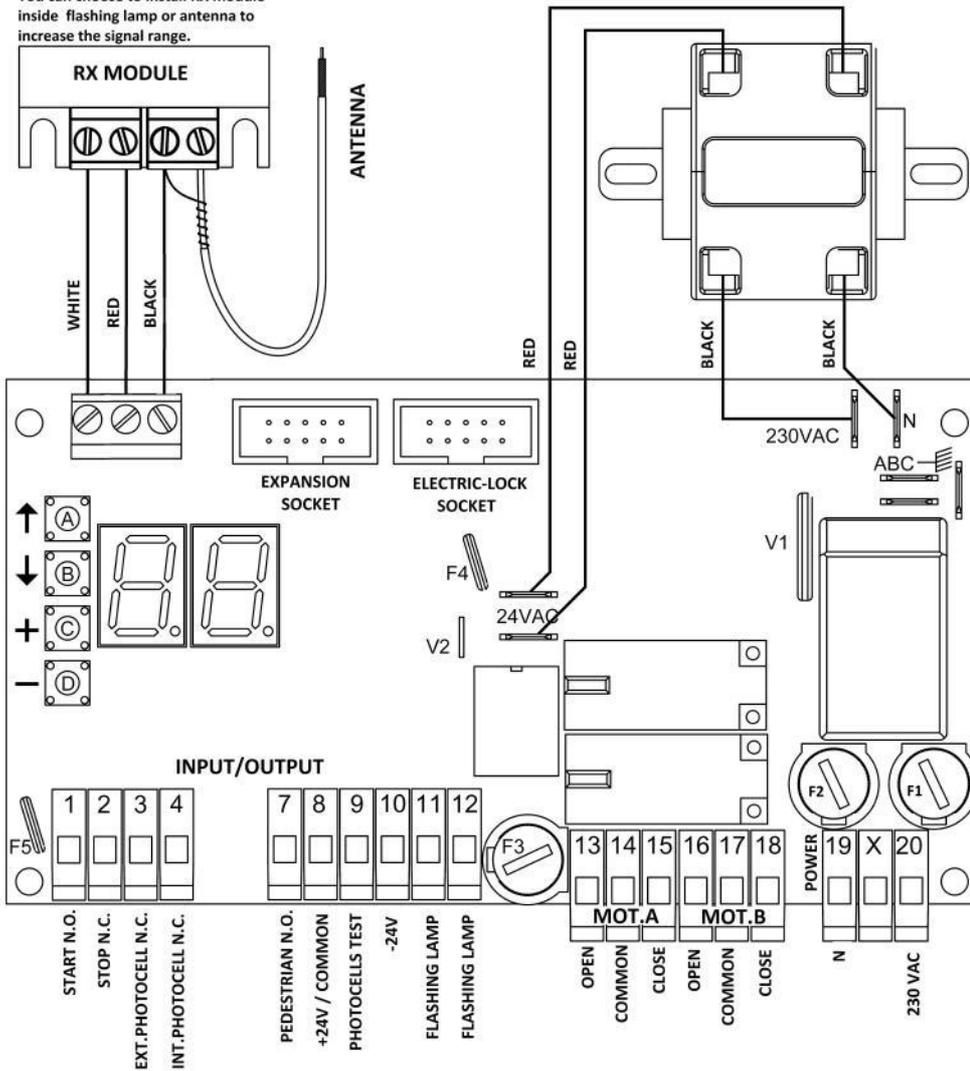
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NOTE

You can choose to install RX module inside flashing lamp or antenna to increase the signal range.



BOARD COMPONENTS

A	Button A
B	Button B
C	Button C
D	Button D
F1	250 VAC power fuse 5A
F2	Motor B protection fuse 2A
F3	Motor A protection fuse 2A
F4	Resettable fuse 24V 1.6A
F5	Resettable fuse 24V 0.6A
A B C	Ground terminals
SOCKET	Electric-lock socket
SOCKET	Expansion socket
V1	Primary varistor
V2	Secondary varistor
1 to 20	Terminal block pins

RESETTABLE FUSE



AFTER A SHORT-CIRCUIT TURN OFF THE CONTROL BOARD. REMOVE THE SHORT-CIRCUIT, WAIT FOR AT LEAST 60 SECONDS. TURN ON THE CONTROL BOARD.

INPUT CONNECTIONS

OUTPUT CONNECTIONS

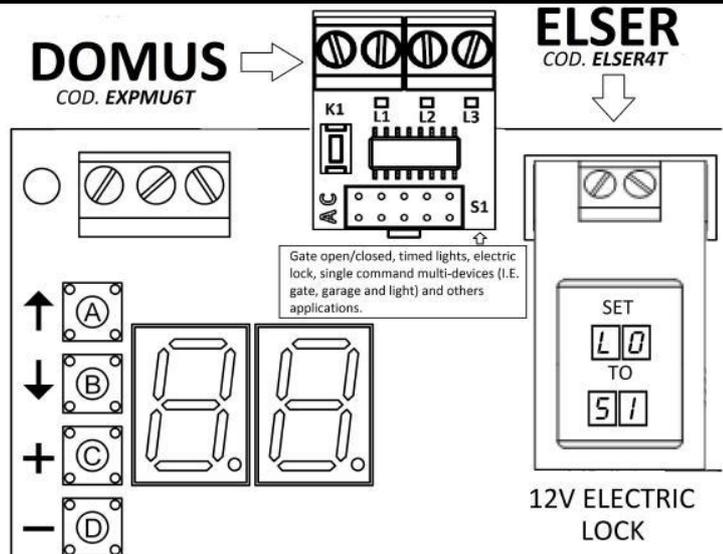
PHOTOCELLS	24V DC		TYPE	PIN	PARAMETER
	+	-			
EXTERNAL <i>(closing)</i>	TX	9 10			E3
	RX	8 10	N.C.	3 8	
INTERNAL <i>(opening)</i>	TX	9 10			E4
	RX	8 10	N.C.	4 8	

MOTORS	OPEN	COMMON	CLOSE
Motor A	13	14	15
Motor B	16	17	18

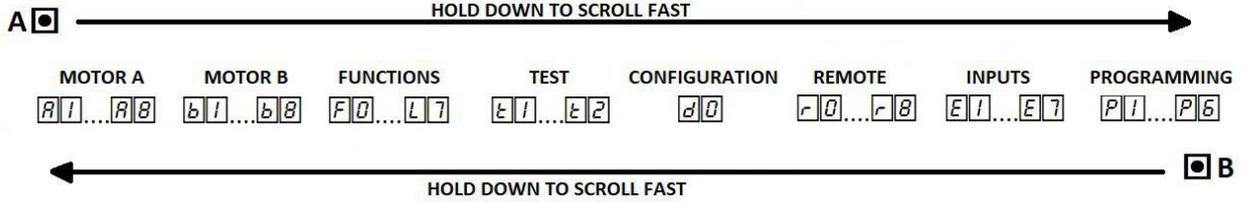
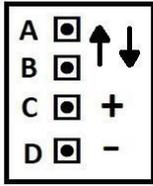
FLASHING LAMP 24V 20W		24VDC	400 mA
11	12	8 +	10 -

INPUTS FUNCTIONS	PIN	PARAMETER
<input type="checkbox"/> Start - <input type="checkbox"/> Open - <input type="checkbox"/> Close - <input type="checkbox"/> Dead man open - <input type="checkbox"/> Dead man close - <input type="checkbox"/> Domus - <input type="checkbox"/> electric-lock	1 8	E1
<input type="checkbox"/> disabled - <input type="checkbox"/> Stop - <input type="checkbox"/> mot.A limit switches - <input type="checkbox"/> open - <input type="checkbox"/> close	2 8	E2
<input type="checkbox"/> disabled - <input type="checkbox"/> external photocell logic 1 - <input type="checkbox"/> external photocell logic 2	3 8	E3
<input type="checkbox"/> disabled - <input type="checkbox"/> internal photocell - <input type="checkbox"/> mot.B limit switches - <input type="checkbox"/> electric-lock	4 8	E4
<input type="checkbox"/> Pedestrian - <input type="checkbox"/> Open - <input type="checkbox"/> Close - <input type="checkbox"/> Dead man open - <input type="checkbox"/> Dead man close - <input type="checkbox"/> Domus - <input type="checkbox"/> electric-lock	7 8	E7

DOMUS Multi functions module (optional)
ELSER 12 Volt Electric lock module (optional)



MENU NAVIGATION

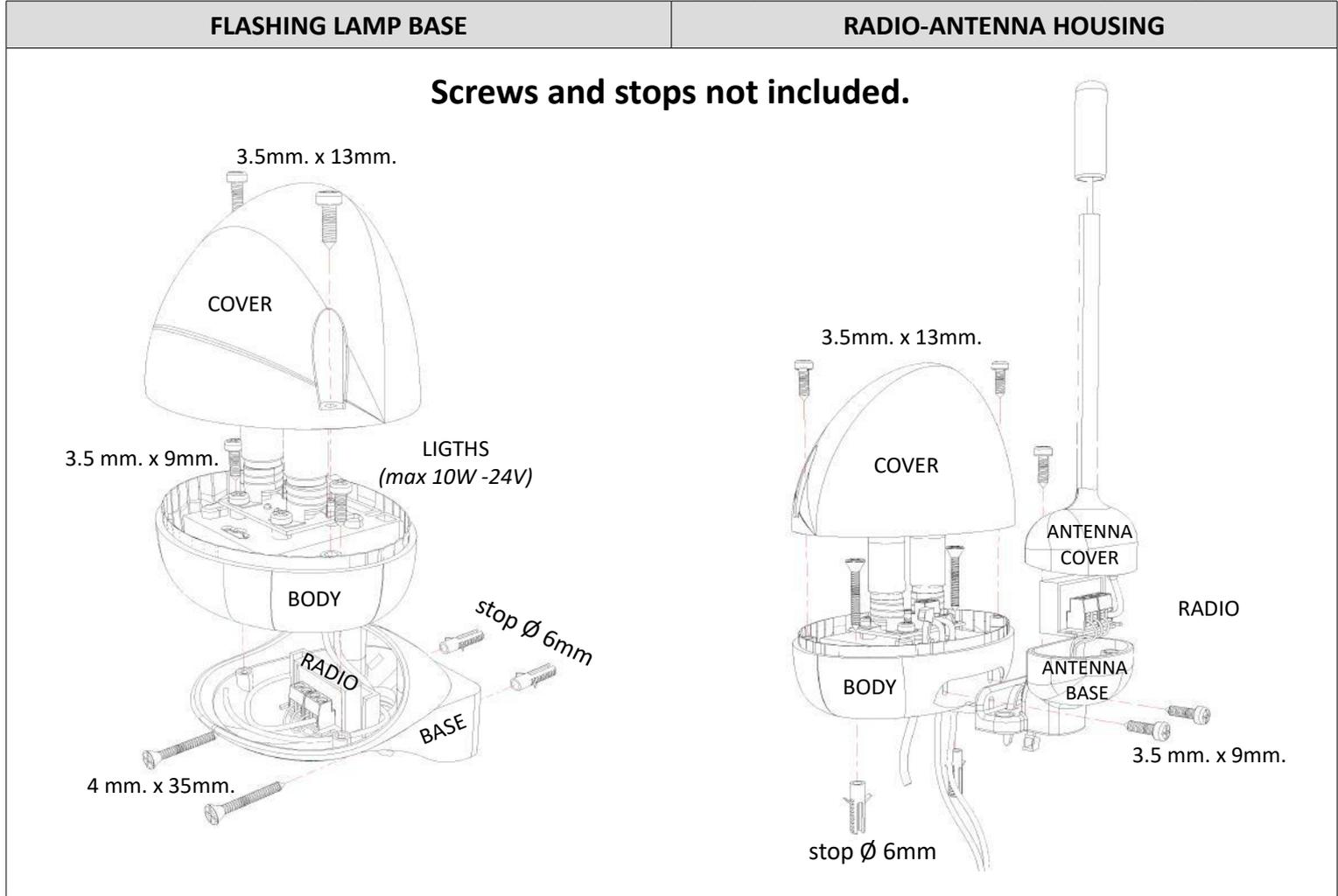


DISPLAY REPORT

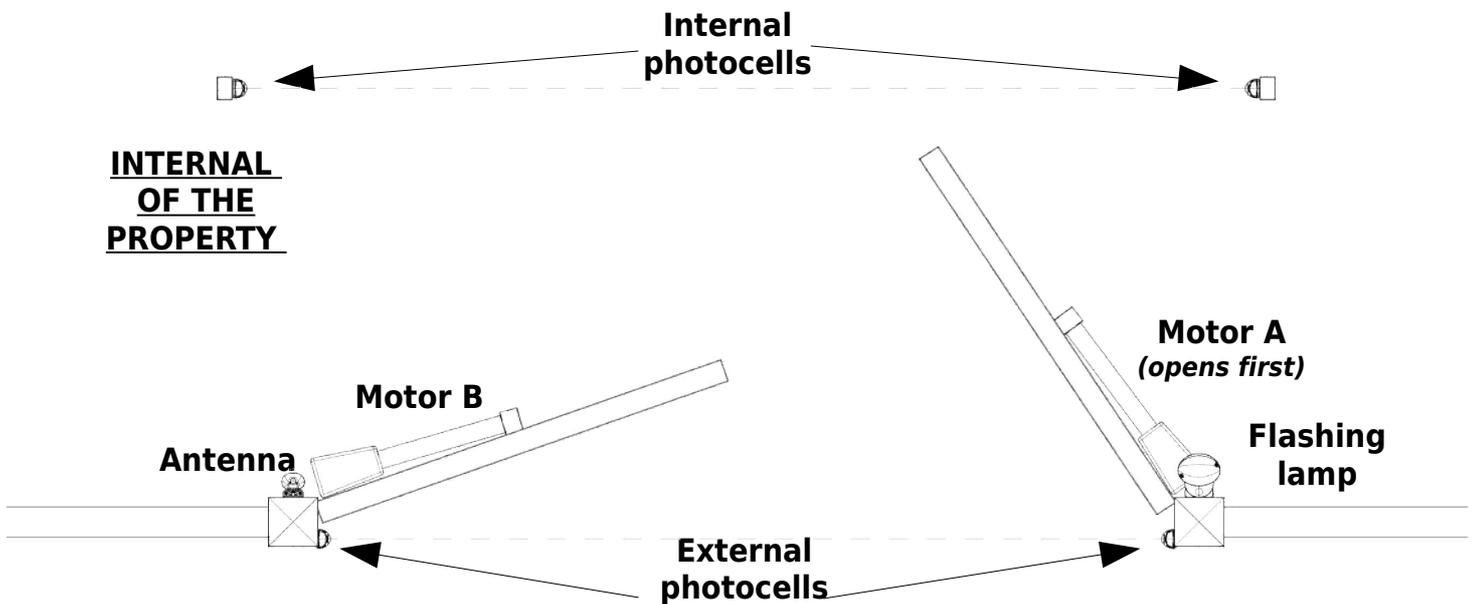
DISPLAY		DESCRIPTION
- -	STAND BY	The control board is waiting for a command.
- -	REMOTE TRANSMITTING	A remote key is pressed. The display showing a dot.
SE	STOP	Stop input open (Terminal block 2 N.C. , $E2 = SE$). Stop remote key pressed, stored using $r2$ function.
EC / Ed	EXT. PHOTOCELL 1/2	External photocell input open (Terminal block 3,4 N.C. , $E3 = EC/Ed$ or $E4 = EC$).
ER	INT. PHOTOCELL	Internal photocell input open (Terminal block 4 N.C. , $E4 = ER$).
EH	INT.+EXT. PHOTOCELLS	External + Internal photocell inputs open.
CO / FC	START / FAST CLOSURE START	Start input closed (Terminal block 1 N.O. , $E1 = CO$). Start remote key pressed, stored using $r1$ (CO) or $r4$ (FC) functions.
PE	PEDESTRIAN	Pedestrian input closed (Terminal block 7 N.O. , $E7 = PE$). Pedestrian remote key pressed, stored using $r3$ function.
OP / CL	OPEN / CLOSE	Open/Close input closed (Terminal block 1,7 N.O. , $E1 = OP/CL$ or $E7 = OP/CL$). Open/Close remote key pressed. Stored using programmable radio functions $r6$, $r7$, $r8$.
PO / PC	DEAD MAN OPEN/CLOSE	Dead man open/close input closed (Terminal block 1,7 N.O. , $E1 = PO/PC$ or $E7 = PO/PC$). Dead man open/close remote key pressed. Stored using programmable radio functions.
RA / RB	MOTOR A/B LIMIT SWITCH	Motor A/B limit switch input closed (Terminal block 2,4 N.O. , $E2 = RA/RB$ or $E4 = RA/RB$).
EO	DOMUS INPUT	Domus input closed (Terminal block 1,7 N.O. , $E1 = EO$ or $E7 = EO$).
RE	RANGE TEST REMOTE	Range test remote key pressed, stored using programmable radio functions $r6$, $r7$, $r8$.
EL	ELECTRIC LOCK	Electric-lock input closed (Terminal block 1,4,7 N.O. , $E1, E4, E7 = EL$). Electric-lock remote key pressed. Stored using programmable radio functions.
OC	DOMUS REMOTE	Domus remote key pressed, stored using $H1, H2, H3$ or $H4$ (DOMUS EXPANSION).
DE	CONTROL BOARD DAMAGED	Control board damaged, replace it.
TE	PHOTOCELL ERROR	Parameter $E1$ PHOTOCELLS TEST is set to $S1$ ENABLED . The photocells test failed: wiring error, installation error or damaged device.
SL	ASSISTANCE REQUEST	Gate has completed $L5$ working cycles. Display shows SL . Each 20 minutes the flashing lamp is on for 1 minutes. Press a control board buttons to reset the assistance request.
9A / 9B	MOTOR A/B ERROR	Parameter $E2$ MOTOR TEST is set to $S1$ ENABLED . The motor A/B test failed: wiring error, thermal state, burnt fuse, or damaged motor.
7A / 7B	OBSTACLE DETECTED	Parameter $R7 / b7$ STANDARD OBSTACLE THRESHOLD is enabled (set from 00 to 99). An obstacle has been detected during the standard working time $R1$. Causes: obstacle on the gate pathway or tuning error.
FF	MEMORY FULL	You are trying to store a remote but the control board memory is full. The remote cannot be stored. Erase a remote to save a new one ($r0$ single erase or $r5$ total erasing).
From 00 to 99	MOTOR STRESS	During opening, display shows motor A stress. During closing, display shows motor B stress. The stress is shown as number from 00 OFF to 99 MAX .

INSTALLING RADIO MODULE

You can choose to install the radio module inside the flashing lamp or antenna to increase the signal range.



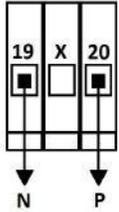
TYPICAL INSTALLATION



CONNECTIONS

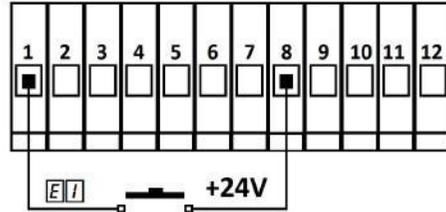


POWER SUPPLY 230 VAC



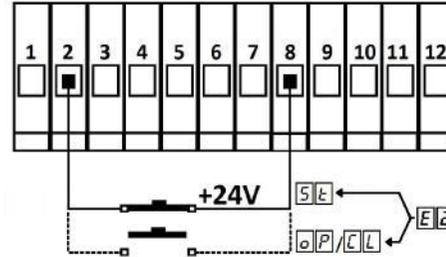
START $\square \square$, **OPEN** $\square \square$, **CLOSE** $\square \square$,
DEAD-MAN OPEN $\square \square$,
DEAD-MAN CLOSE $\square \square$, **DOMUS** $\square \square$,
ELECTRIC-LOCK $\square \square$

$\square \square$ 1

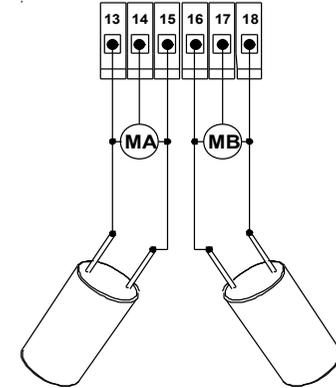


DISABLED $\square \square$, **STOP** $\square \square$,
OPEN $\square \square$, **CLOSE** $\square \square$

$\square \square$ 2



MOTORS



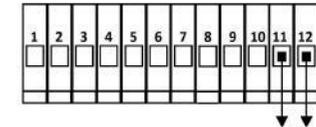
13	14	15	16	17	18
OPEN	COM	CLOSE	OPEN	COM	CLOSE

MOTOR A LIMIT SWITCH $\square \square$

MOTOR B LIMIT SWITCH $\square \square$

PEDESTRIAN $\square \square$, **OPEN** $\square \square$,
CLOSE $\square \square$, **DEAD-MAN OPEN** $\square \square$,
DEAD-MAN CLOSE $\square \square$, **DOMUS** $\square \square$,
ELECTRIC-LOCK $\square \square$

FLASHING LAMP

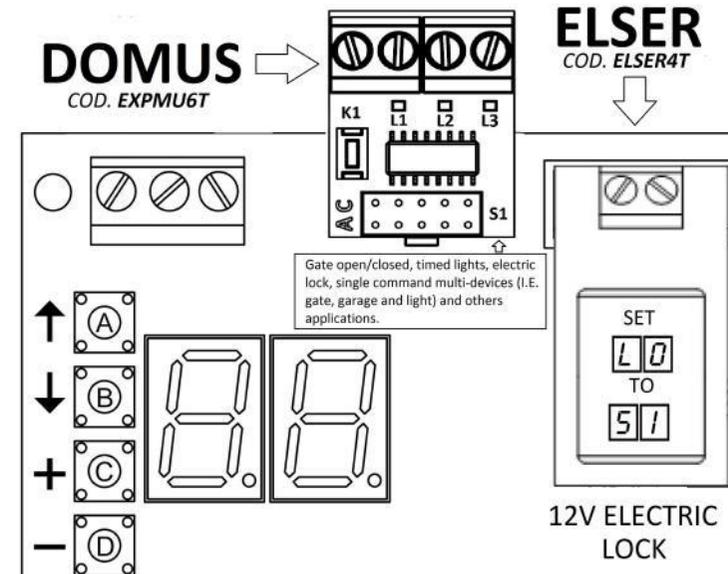


24 VAC 20 WATT

DOMUS AND ELSER MODULES INSTALLATION (optional)

DOMUS
 COD. EXPMU6T

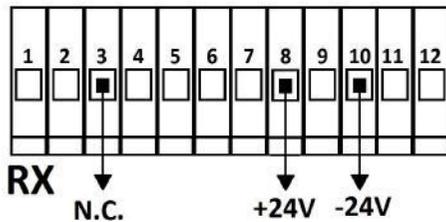
ELSER
 COD. ELSER4T



PHOTOCELLS TRANSMITTER

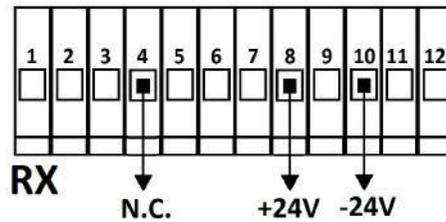
EXT. PHOTOCELL LOGIC 1 N.C. $\square \square$, $\square \square$
EXT. PHOTOCELL LOGIC 2 N.C. $\square \square$, $\square \square$

$\square \square$ 3



DISABLED $\square \square$,
INTERNAL PHOTOCELLS N.C. $\square \square$, $\square \square$

$\square \square$ 4



TX

TEST -24V

RX

N.C. +24V -24V

RX

N.C. +24V -24V

12V ELECTRIC LOCK

EACH INPUT CAN BE DISABLED by settings its value to $\square \square$. Inputs 2,3, and 4 have **auto-enable functionality** if the input is **disabled** (= $\square \square$) and a normally closed contact is being wired to 2-8, 3-8, and 4-8 the control board sets inputs value to $\square \square$ **stop** (2-8), $\square \square$ **external photocell logic 1** (3-8), and $\square \square$ **internal photocell** (4-8).



GLOSSARY

STAND BY	Gate fully closed, safety devices inactive, flashing lamp off, and control board ready for a working cycle.					
OPENING	Gate is in opening phase. Flashing lamp blinks rapidly (0.3 seconds on and 0.2 seconds off).					
PAUSE	Gate completely open, paused, waiting for closure. Flashing lamp on.					
CLOSING	Gate is in closing phase. Flashing lamp blinks slowly(0.6 seconds on and 0.4 seconds off).					
STOP OPENING	Gate stopped during opening. A start command will invert the gate movement. Flashing lamp off.					
STOP CLOSING	Gate stopped during closing. A start command will invert the gate movement. Flashing lamp off.					
INPUT TYPES	<p>Input from terminal blocks: Each pin of the terminal block is linked to a programmable parameter: E1 input 1, E2 input 2, E3 input 3, E4 input 4 , and E7 input 7.</p> <p>Input from remote key: A remote key can be stored as: r1 start, r2 stop, r3 pedestrian start, r4 fast closure, or r6 / r7 / r8 programmable radio functions</p>					
INPUT IS ACTIVATED	<p>An input is activated when its state changes from the standard state. For instance a photocell is activated when the light beam from the transmitter to the receiver is broken. A generic switch, push-button or remote key is activated when it is pushed down. All these actions are displayed on the control board. When more inputs are activated at the same time the control board shows only the most critical input. The order from the most critical to the least critical input is:</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="padding: 5px;">SE = stop</td> <td style="padding: 5px;">EC = external photocell</td> <td style="padding: 5px;">ER = internal photocell</td> <td style="padding: 5px;">UO = start or fast closure start</td> <td style="padding: 5px;">PE = pedestrian start</td> </tr> </table>	S E = stop	E C = external photocell	E R = internal photocell	U O = start or fast closure start	P E = pedestrian start
S E = stop	E C = external photocell	E R = internal photocell	U O = start or fast closure start	P E = pedestrian start		
START COMMANDS	The start commands are: START , PEDESTRIAN START , FAST CLOSURE START , OPEN , and CLOSE . The start command modes can be chosen by programming the F5 and F6 parameters.					
SAFETY COMMANDS	The safety commands are: STOP , INTERNAL PHOTOCELL and EXTERNAL PHOTOCELL . The stop commands always stop the gate movement. The photocells logic is programmed by the parameter F8 (see F8 description).					
STANDARD WORKING CYCLE	A standard working cycle starts when a START , FAST CLOSURE START or OPEN command is issued and the control board state is in STAND BY . Motor A opens first. b4 seconds later, Motor B starts opening. After F0 seconds, Motor B starts closing. R4 seconds later, Motor A starts closing. When a standard working cycle is in progress, the PEDESTRIAN START commands are treated as START commands. The working cycle is finished when the control board returns to stand by state. This functionality can be modified with advanced programming.					

MOTOR A SETTINGS



<p>WORKING TIME</p> <p>A1 Standard</p> <p>A2 Slowdown</p>	<p>Motor A opens/closes for A1 seconds then it slows down for A2 seconds. Motor A opens first. During the standard working time A1 the motor force is A5. During the slowdown working time the motor force is A6. To disable the slowdown set A2 to 00.</p> <p>MIN – MAX : 00 – 99 SECONDS</p>
<p>START UP TIME</p> <p>A3</p>	<p>A3 is the start up time of motor A. During this time the force of motor A increases constantly until it reaches its maximum power. The obstacle sensor is disabled.</p> <p>MIN – MAX : 0.1 – 1.5 SECONDS</p>
<p>DELAY AT CLOSING</p> <p>A4</p>	<p>The gate leaf A is delayed of A4 seconds during closure to avoid leaf overlapping.</p> <p>MIN – MAX : 00 – 99 SECONDS</p>
<p>STANDARD FORCE</p> <p>A5</p>	<p>A5 is the force of motor A during the standard working time A1.</p> <p>MIN – MAX : 03 – 10</p>
<p>SLOWDOWN FORCE</p> <p>A6</p>	<p>A6 is the force of motor A during the slowdown working time A2.</p> <p>MIN – MAX : 06 – 10</p>
<p>STANDARD OBSTACLE SENSOR THRESHOLD</p> <p>A7</p>	<p>During the standard working time A1, when motor A stress is higher than A7:</p> <ul style="list-style-type: none"> If the slowdown obstacle detection threshold A8 and the slowdown working time A2 are enabled then motor A inverts its movement while the motor B stays off. If motor A was closing, it opens completely. If motor A was opening, it closes for 2 seconds then it stops. Until the control boards returns to stand by: During the opening motor B starts moving only when motor A finishes its run. During the closing motor A starts moving only when motor B finishes its run. This functionality is active once per working cycle. If an obstacle is detected more than once: motor A finishes its run. If the slowdown obstacle detection threshold A8 or the slowdown working time A2 are disabled motor A finishes its run. <p>During the opening, for the standard working time A1, the display shows motor A stress. 00 is the minimum, 99 is the maximum. The maximum value depends on the motor and can be lower than 99. To disable the obstacle detection sensor during the standard working time A1 set A7 = 00. To set A7 = 00 hold down or keep pressing button C. A7 is settable from 00 to 99. After 99 the display shows 00.</p>
<p>SLOWDOWN OBSTACLE DETECTION THRESHOLD</p> <p>A8</p>	<p>During the slowdown working time A2, when the motor A stress is higher than A8:</p> <ul style="list-style-type: none"> Motor A finishes its run <p>During the opening, for the slowdown working time A2, the display shows motor A stress. 00 is the minimum, 99 is the maximum. The maximum value depends on the motor and can be lower than 99. To disable the obstacle detection sensor during the slowdown working time A2 set A8 = 00. To set A8 = 00 hold down or keep pressing button C. Programmable 0 to 99. After 99 the display shows 00.</p>



WORKING TIME b1 Standard b2 Slowdown	Motor B opens/closes for b1 seconds then it slows down for b2 seconds. Motor B closes for first. During the standard working time b1 the motor force is b5 . During the slowdown working time the motor force is b6 . To disable the slowdown set b2 to 00 . MIN – MAX : 00 – 99 SECONDS
START UP TIME b3	b3 is the start up time of motor B. During this time the force of the motor increases constantly until it reaches its maximum power. The obstacle sensor is disabled. MIN – MAX : 0.1 – 1.5 SECONDS
DELAY AT OPENING b4	The gate leaf B is delayed of b4 seconds during opening to avoid leaf overlapping. MIN – MAX : 00 – 99 SECONDS
STANDARD FORCE b5	b5 is the force of motor B during the standard working time b1 . MIN – MAX : 03 – 10
SLOWDOWN FORCE b6	b6 is the force of motor B during the slowdown working time b2 . MIN – MAX : 06 – 10
STANDARD OBSTACLE DETECTION THRESHOLD b7	During the standard working time b1 , when motor B stress is higher than b7 : <ul style="list-style-type: none"> If the slowdown obstacle detection threshold b8 and the slowdown working time b2 are enabled then motor B inverts its movement while the motor A stays off. If motor B was closing, it opens completely. If motor B was opening, it closes for 2 seconds then it stops. Until the control boards returns to stand by: During the opening motor B starts moving only when motor A finishes its run. During the closing motor A starts moving only when motor B finishes its run. This functionality is active once per working cycle. If an obstacle is detected more than once: motor B finishes its run. If the slowdown obstacle detection threshold b8 or the slowdown working time b2 are disabled motor B finishes its run. During the closing, for the standard working time b1 , the display shows motor B stress. 00 is the minimum, 99 is the maximum. The maximum value depends on the motor and can be lower than 99 . To disable the obstacle detection sensor during the standard working time b1 set b7 = 00 . To set b7 = 00 hold down or keep pressing button C. Programmable 0 to 99. After 99 the display shows 00 .
SLOWDOWN OBSTACLE DETECTION THRESHOLD b8	During the slowdown working time b2 , when the motor B stress is higher than b8 : <ul style="list-style-type: none"> Motor B finishes its run During the closing, for the slowdown working time b2 , the display shows motor B stress. 00 is the minimum, 99 is the maximum. The maximum value depends on the motor and can be lower than 99 . To disable the obstacle detection sensor during the slowdown working time b2 set b8 = 00 . To set b8 = 00 hold down or keep pressing button C. Programmable 0 to 99. After 99 the display shows 00 .



AUTO-CLOSE FUNCTION	The gate starts the closing phase $F0$ sec after being fully open. To disable the auto-close function set $F0$ to SE . To set SE press and hold button C until the display shows SE .		
$F0$	MIN – MAX : 00 – 99 SECONDS		
PEDESTRIAN TIME	A pedestrian command opens the motor A for $F1$ seconds.		
$F1$	MIN – MAX : 00 – A1 SECONDS		
KICK BACK FUNCTION AT CLOSING	In the closing phase, after the slowdown, the control board issues a ramp pulse to motor A. This pulse is $F2$ seconds long. The obstacle sensor is disabled for the same amount of time. After the pulse ends the closing phase is completed. This function can be useful when the electric lock is installed and the motor A slowdown force alone is not able to close the gate completely.		
$F2$	MIN – MAX : 0.0 – 1.0 SECONDS		
PREBLINKING TIME	Before starting the motors, the flashing lamp blinks for $F3$ seconds. After this time the flashing lamp will continue blinking and the motors will start.		
$F3$	MIN – MAX : 0.0 – 5.0 SECONDS		
KICK BACK FUNCTION AT OPENING	$F4 = SE \rightarrow$ ENABLED $F4 = no \rightarrow$ DISABLED Before opening motor A closes for 0.5 seconds to ease the release of the electric lock. The obstacle detection sensor is disabled during this time.		
$F4$			
START COMMANDS FUNCTIONALITY	STANDARD SETTING $F5 = no$ and $F6 = no$	COMMUNITY MODE $F6 = SE$	STEP-BY-STEP SETTING $F6 = no$ and $F5 = SE$
$F5$ $F6$	At opening: The start commands stop the gate movement. At closing: The start commands invert the gate movement .	At opening: The start commands do not have any effect. At closing: The start commands invert the gate movement	At opening: The start commands stop the gate movement. At closing: The start commands stop the gate movement.
FAST CLOSURE	$F7 = SE \rightarrow$ All start commands issue FAST CLOSURE START commands $F7 = no \rightarrow$ Only remote controllers saved as $r4$ issue a FAST CLOSURE START command. Fast closure means that during the first opening the gate starts to close 5 seconds after the photocells (internal and external or external and internal) have been activated This function works only when both the internal and external photocells are installed.		
$F7$			
PHOTOCELLS LOGIC	$F8 = SE \rightarrow$ STANDARD MODE <i>During the opening:</i> While the internal photocell is activated the control board stops the opening. When the internal photocell is deactivated the control board continues the opening. The activation of the external photocell does not have any effect instead. <i>During the closing:</i> If the external photocell is activated the control board stops the closing and starts the opening. If the internal photocell is activated the control board stops the closing and waits for the opening. The opening starts only when the internal photocell is deactivated.	$F8 = no \rightarrow$ SLIDING MODE <i>During the opening:</i> If the internal photocell is activated the control board stops the opening and starts the closing. After 3 seconds the closure is stopped and the control board state is stop-opening. The activation of the external photocell does not have any effect Instead. <i>During the closing:</i> If the external photocell is activated the control board stops the closing and starts the opening. The activation of the internal photocell does not have any effect instead.	
$F8$			
ELECTRIC LOCK	$L0 = SE \rightarrow$ ENABLED The electric-lock module is enabled . The electric lock module must be installed on the electric lock socket.	$L0 = no \rightarrow$ DISABLED The electric-lock is disabled . The electric lock module is not installed on the electric lock socket.	
$L0$			
COLD WINTER FUNCTION	This function is useful to warm up motors and control board. It works in cycles. Each cycle lasts 10 min. In each cycle the motors are turned on at the minimum power for L1 min. The cold winter function starts after 10 min when the gate is completely open or closed. The motors are turned on at the end of each cycle. For instance if $L1$ is set to 03 the motors will be turned off for 7 minutes and on for 3 minutes in each cycle.		
$L1$			
SINGLE LEAF MODE	$L3 = SE \rightarrow$ ENABLED $L3 = no \rightarrow$ DISABLED Enable $L3$ for single leaf gate installations.		
$L3$			

RESTORE FACTORY SETTINGS



FACTORY SETTINGS



Press and hold or keep pressing button A or B until the display shows **d0**. After a few seconds the control board will show **n0**. To restore factory settings hold down button C until the display shows **- -**. The factory settings have been restored and the control board is in stand by mode. This function does not affect the radio configuration.

MOTOR A SETTINGS		MOTOR B SETTINGS		TERMINAL BLOCK SETTINGS		FUNCTIONS	
R1 STANDARD WORKING TIME	14 s	b1 STANDARD WORKING TIME	14 s	E1 INPUT 1	C0 START	F0 PAUSE TIME	10 s
R2 SLOWDOWN WORKING TIME	7 s	b2 SLOWDOWN WORKING TIME	7 s	E2 INPUT 2	n0 DISABLED	F1 PEDESTRIAN TIME	7 s
R3 START UP TIME	0,8 s	b3 START UP TIME	0,8 s	E3 INPUT 3	E1 EXT. PHOTO. LOGIC 1	F2 KICK BACK AT OP.	n0
R4 WAITING TIME BEFORE CLOSING	6 s	b4 WAITING TIME BEFORE CLOSING	4 s	E4 INPUT 4	n0 DISABLED	F3 PRE-BLINKING TIME	1.0 s
R5 STANDARD FORCE	6/10	b5 STANDARD FORCE	6/10	E7 INPUT 7	P1 PEDESTRIAN	F4 KICK BACK AT CL.	0.0 s
R6 SLOWDOWN FORCE	10/10	b6 SLOWDOWN FORCE	10/10			F5 STEP-BY-STEP	n0
R7 OBSTACLE THRESHOLD	n0	b7 OBSTACLE THRESHOLD	n0			F6 COMMUNITY MODE	n0
R8 SLOWDOWN OBSTACLE THRESHOLD	n0	b8 SLOWDOWN OBSTACLE THRESHOLD	n0			F7 FAST CLOSURE	n0
						F8 PHOTOCELLS LOGIC	51
						L0 ELECTRIC-LOCK	n0
						L1 COLD WINTER	0 m
						L3 SINGLE LEAF	n0
						L4 SAFETY BY PASS	n0
						L5 ASSISTANCE REQUEST	n0
						L7 FLASHING LAMP MODE	00

TEST		PROGRAMMABLE RADIO FUNCTIONS	
E1 PHOTOCELLS	n0	r5 DEADMAN OPEN	P0
E2 MOTORS	51	r7 DEADMAN CLOSE	P1
		r8 RANGE TEST	r1

s → seconds

m → minutes

n0 → disabled

51 → enabled



ERASE A REMOTE KEY <div style="text-align: center; border: 1px solid black; padding: 5px; width: fit-content; margin: 0 auto;"> r 0 </div>	<p>Press and hold or keep pressing button A or B until the display shows r0. After a few seconds the control board will display the stored remote key IDs. To erase a stored remote key hold down button C. The display blinks showing the selected remote key ID. Once the remote key has been erased the display turns off.</p>
SAVING A REMOTE KEY	<p>A remote key is configurable as: START r1, STOP r2, PEDESTRIAN r3, FAST CLOSURE r4 or PROGRAMMABLE FUNCTION from r6 to r8. Press A or B to select r1, r2, r3, r4, r6, r7 or r8. After a second, the display shows E-. Hold down a remote key. The display shows E-. Push down the button C on the control board to confirm. After storing, the display shows the remote key ID. The control board holds up to 99 codes. If the memory is full, the display shows FE when trying to store a new remote key.</p> <p>r1 START (GO) The start function begins a Standard Working Cycle : Motor A starts opening. b4 seconds later, Motor B starts opening. After the pause time F0, Motor B starts closing. R4 seconds later, Motor A starts closing.</p> <p>r2 STOP (St) The stop function stops the gate movement.</p> <p>r3 PEDESTRIAN (PE) Leaf A opens/closes for E1 seconds.</p> <p>r4 FAST CLOSURE (FG) at opening: 5 seconds after the internal and external photocells have been activated, the gate starts closing. at pause: once all internal and external photocells have been activated the gate starts closing.</p> <p><i>Required settings :</i></p> <p>(1). Both Internal and external photocells must be installed. (2). The parameter E4 must be set to E8 or E1. (3). The parameter E3 must be set to E1.</p> <p>If these requirements are not fulfilled, the remote key set as r4 operates as a START command (r1). This function is active once per working cycle.</p>
ERASE ALL REMOTE CONTROLS <div style="text-align: center; border: 1px solid black; padding: 5px; width: fit-content; margin: 0 auto;"> r 5 </div>	<p>Press and hold or keep pressing button A or B until the display shows r5. After a few seconds the control board will show r0. To erase all stored remote keys, press and hold C button until the display stops flashing 51</p>
PROGRAMMABLE RADIO FUNCTIONS	<p>The programmable radio functions are: open only oP, close only CL, dead man open P0, dead man close PC, rE range test, and EL electric-lock . To save see SAVING A REMOTE KEY.</p> <p>To set a function select r6 or r7 or r8 by pressing button A or B. Hold down button D. The display blinks showing r6 or r7 or r8. When the display stop blinking release button D. Selecting the function using buttons C and D. The</p> <p>oP OPEN opens the gate. CL CLOSE closes the gate. P0/PC DEAD MAN opens/closes the gate even the safety inputs are activated (I.E. stop input). The dead man functions works until the buttons of the remote is pressed. rE RANGE TEST turns on the flashing lamp while the remote key is pressed. Range test function helps you to find the best antenna location. EL ELECTRIC LOCK activates the electric-lock module with remote key. For instance, it may be useful when you want to unlock an electric-lock installed on a pedestrian gate beside the electric gate. (Available on the terminal block inputs, too).</p>

FAR REMOTE SAVING

You can add a remote key to the control board memory without opening the protective housing. You need a remote previously stored. **How-to:**

1. Open the gate (completely).
2. Break the photocell beam (Flashing lamp is off).
3. Hold down the remote key previously stored. After 5 seconds the flashing lamps blinks.
4. Release the remote key. The flashing lamp is on (without blinking).
5. Within 10 seconds press unsaved remote key. The flashing lamp blinks three times. The remote key has been saved as **START** (r1).

TERMINAL BLOCK SETTINGS



Each terminal block is programmable by a configuration parameter. The configuration parameters are $E1$, $E2$, $E3$, $E4$ and $E7$. $E1$ configures the input 1, $E2$ configures the input 2 and so on. The table below shows the list of functions.

FUNCTION	DESCRIPTION	TYPE	TERMINAL BLOCK
$n0$ DISABLED	Disable the chosen input. The inputs $E2$, $E3$ and $E4$ have the auto-enable function : When the terminal block input is disabled and a normally closed contact is wired to the input then the control board sets that input equal to the SAFETY value. For instance, if $E2$ is set to $n0$ and a normally closed contact is wired to input 2, the control board sets $E2$ to $S4$.		FROM INPUT 1 TO INPUT 7 $E1, E2, E3, E4, E7$ = $n0$
$S4$ STOP	The stop function stops the gate.	N.C. SAFETY	INPUT 2 $E2 = S4$
$E4$ EXTERNAL PHOTOCELL LOGIC 1	During the closing: the external photocell function stops the closing and starts the opening. During the opening: the external photocell function does not have any effect.	N.C. SAFETY	INPUT 3 $E3 = E4$ INPUT 4 $E4 = E4$
$E4$ EXTERNAL PHOTOCELL LOGIC 2	Same like $E4$ but the opening can be started even if the external photocell is detecting an obstacle.		INPUT 3 $E3 = E4$
$E4$ INTERNAL PHOTOCELL	During the opening: while the internal photocell is activated the control board stops the opening. When the internal photocell is deactivated the control board continues the opening. During the closing: if the internal photocell is activated the control board stops the closing and waits for the opening. The opening starts only when the internal photocell is deactivated.	N.C. SAFETY	INPUT 4 $E4 = E4$
$G0$ START	The start function begins a Standard Working Cycle : Motor A starts opening before Motor B. $b4$ seconds later, Motor B starts opening. After the pause $F0$, Motor B starts closing. $R4$ seconds later, Motor A starts closing.	N.O.	INPUT 1 $E1 = G0$
$P4$ PEDESTRIAN	The pedestrian function begins a Pedestrian Working Cycle : Motor A works normally while Motor B stays off.	N.O.	INPUT 7 $E7 = P4$
$0P / E4$ OPEN / CLOSE	The open function opens the gate. The close functions close the gate. The close function works when the gate is completely closed only after a power on.	N.O.	INPUT 1 $E1 = 0P/E4$ INPUT 2 $E2 = 0P/E4$ INPUT 7 $E7 = 0P/E4$
$P0 / P4$ DEAD-MAN OPEN / CLOSE	The dead man functions allow the opening/closing of the gate even if the safety inputs are activated (I.E. stop input) and the programmed input is activated.	N.O.	INPUT 1 $E1 = P0/P4$ INPUT 7 $E7 = P0/P4$
$R0$ MOTOR A LIMIT SWITCHES	The motor A limit switches function manages an opening limit switch and a closing limit switch on the same terminal input.	N.O.	INPUT 2 $E2 = R0$
$0b$ MOTOR B LIMIT SWITCHES	The motor B limit switches function manages an opening limit switch and a closing limit switch on the same terminal block input.	N.O.	INPUT 4 $E4 = 0b$
$E0$ DOMUS	The domus command does not have any effect on the gate status. It can be used in combination with the domus expansion . For instance a light can be turned on through the key selector without starting the gate.	N.O.	INPUT 1 $E1 = E0$ INPUT 7 $E7 = E0$
$E4$ ELECTRIC-LOCK	The ELECTRIC-LOCK function activates the electric-lock with a push button wired at the terminal block input. For instance, it may be useful when you want unlock an electric-lock installed on a pedestrian gate beside the electric gate. (Available on remote controls, too).	N.O.	INPUT 1 $E1 = E4$ INPUT 4 $E4 = E4$ INPUT 7 $E7 = E4$



SEMI-AUTOMATIC

YOU NEED:

- **START** Button
For saving a remote key as **START**, using buttons A/B to select r1. hold down the remote key then press button C on the control board.
- Check the motors direction.
- Check if the terminal block inputs work properly.

P2 SETS:

- R1 → Motor A standard working time
- R2 → Motor A slowdown working time
- b1 → Motor B standard working time
- b2 → Motor B slowdown working time
- F0 → Automatic close time

P1 SETS:

- R1 → Motor A standard working time
- R2 → Motor A slowdown working time
- F0 → Automatic close time
- L3 = S1 single leaf mode **ENABLED**.

HOW-TO:

P1 / P2 → - -	Select P1 / P2 using buttons A/B. When display show - - press the START .
R1	Motor A opens the first gate leaf. When the leaf is almost open press START .
R2	Motor A slows down. When the leaf has been pushing on the mechanical gate for about 3 seconds, press START .
b1	Motor A stops and motor B opens the second gate leaf. When the leaf is almost open press START .
b2	Motor B slows down. When the leaf has been pushing on the swing gate ground stop for about 3 seconds, press START .
F0	The motors are off. The flashing lamp is on. The display show the time lapsed. When you want to close the gate press START . The automatic close time will be equal to the value shown on the display.

AUTOMATIC

P3/P4 program the gate working times, and auto-close time.

YOU NEED:

- **START** Button
For saving a remote key as **START**, using buttons A/B to select r1. hold down the remote key then press button C on the control board.
- Check the motors direction.
- Check if the terminal block inputs work properly.
- The mechanical gate stop in opening must be installed for both gate leaves.

P4 SETS:

- R1 → Motor A standard working time
- R2 → Motor A slowdown working time
- b1 → Motor B standard working time
- b2 → Motor B slowdown working time
- R4 → Delay at closing
- b4 → Delay at opening
- F0 = 10 seconds (Auto-close time)

P3 SETS:

- R1 → Motor A standard working time
- R2 → Motor A slowdown working time
- F0 = 10 seconds (Auto-close time)
- L3 = S1 single leaf mode **ENABLED**.

HOW-TO:

- Select P3/P4 using buttons A/B. After a few seconds display shows - -.
- Press **START** →
- The gate leaves open one for time up to the mechanical gate stop. The control board detects the mechanical gate stop getting the working time. When both gate leaves are open, the control board waiting for 10 seconds and start closing.

IF THE CONTROL BOARD DOES NOT DETECT THE MECHANICAL GATE STOP, press a any input to terminate the programming. The control board needs up to 1 second to detect the mechanical gate stop. Set the control board parameters manually or select the semi-automatic procedure P1 / P2.

P3 → SINGLE LEAF GATE

P4 → DOUBLE LEAF GATE



OBSTACLE PROGRAMMING

P6 helps you to program the obstacle detection sensor.

YOU NEED:

- START Button, for instance a remote key stored using **C1**.
- Check the motors direction.
- Check if the terminal block inputs work properly.
- A mechanical gate stop in closing must be installed.

P6 SETS:

- **A7** → Motor A **standard obstacle detection threshold**
- **A8** → Motor A **slowdown obstacle detection threshold**
- **B7** → Motor B **standard obstacle detection threshold**
- **B8** → Motor B **slowdown obstacle detection threshold**

HOW-TO:

1. The gate must be closed.
2. Selecting **P6** using buttons A/B.
3. When display shows **-** press the START command.
4. The display shows **1** the motors A and B closing pushing on the mechanical stop. The control board has detected the maximum motors stress when an obstacle is in the path of the gate.
5. The display shows **2** motor A opens for 4 seconds. motor A stops. Motor B starts open for the same amount of time. Motor B stops. The control board has detected the motors stress without any obstacle.
6. The display shows **3** the gate returns to initial position. When both motors are stops the procedure is finished.

If the display shows **9P** an error has occurred during the procedure.

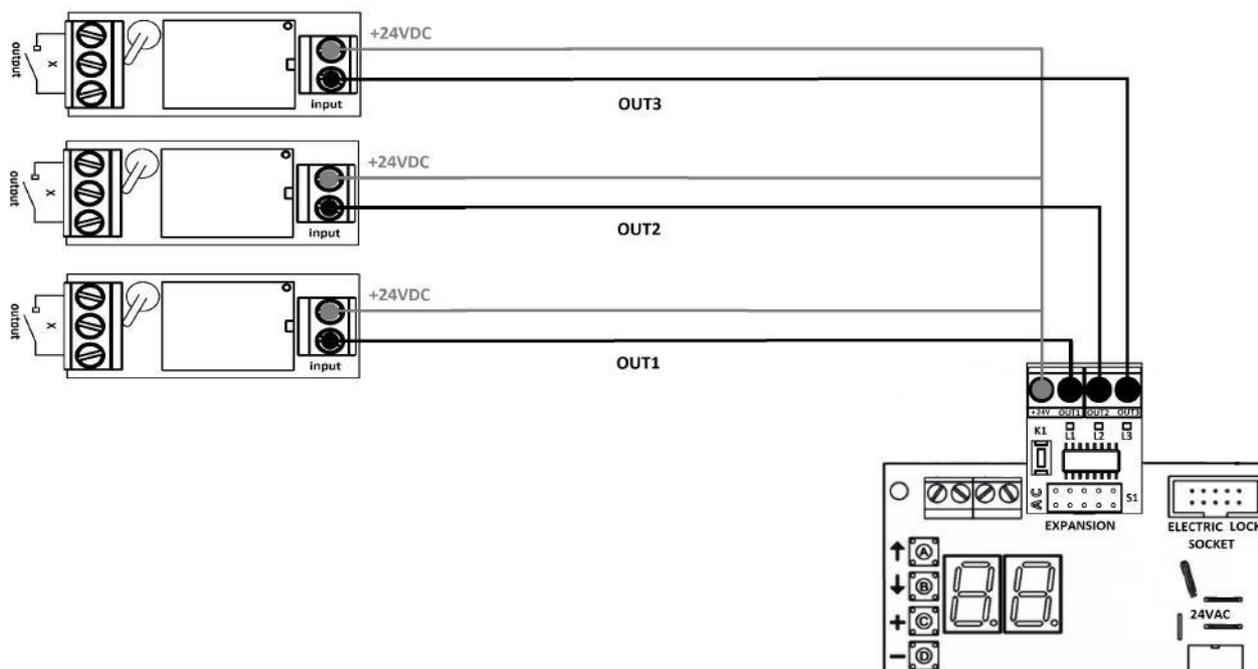
Any command during the steps 2,3,4,5,6 stops **P6** programming and display will show **9P**.

After programming you can modify the obstacle parameters manually. For instance you can disable electronic limit switch of motor A setting **A8** to **n0**.

P6



The **DOMUS** expansion consists of a **DOMUS MODULE** and up to three **RELAY MODULES**. The **DOMUS** module expands the control board with three open collector outputs. Each output controls a relay module. The **DOMUS** module has a **push-button K1** to select the outputs menu and three LEDs: **L1, L2** and **L3**. Each LED is linked to a relay status. The LED is ON when the corresponding RELAY output is closed. The **DOMUS** expansion may be used to control a variety of different applications, as for instance **timed lights controlled by remote, courtesy lights, flashing lamp, electric-lock, traffic lights, and extending an alarm system**.



TYPICAL APPLICATIONS

<p>LIGHT</p>	<p>LIGHTS</p> <p>The lights can be controlled by terminal block input, remote key and/or gate status. The most useful functions are: ON, ON/OFF, ON from 0 to 99 Seconds / Minutes / Hours. DOMUS controls up to 3 lights. The lights can be controlled with a single command with different function for each output (I.E. Turn On output 1 and Turn Off output 2).</p>
<p>ELECTRIC - LOCK</p>	<p>ELECTRIC-LOCK</p> <p>For this application you need of an external DC power supply and an electric-lock. The electric-lock can be controlled by terminal block input, remote key and/or gate status. This application can be used to control additional electric-lock.</p>
<p>EXTERNAL DEVICE</p>	<p>EXTERNAL DEVICE</p> <p>A control board with the DOMUS can command one or more external devices. The command can be sent by terminal block input, remote key and/or gate status. For instance this application can be used to open or close more devices at the same time.</p>



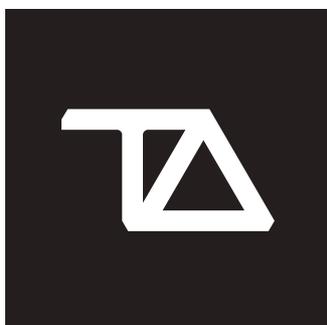
For private households: Information on Disposal for Users of WEEE This symbol on the product(s) and / or accompanying documents means that used electrical and electronic equipment (WEEE) should not be mixed with general household waste. For proper treatment, recovery and recycling, please take this product(s) to designated collection points where it will be accepted free of charge. Alternatively, in some countries, you may be able to return your products to your local retailer upon purchase of an equivalent new product. Disposing of this product correctly will help save valuable resources and prevent any potential negative effects on human health and the environment, which could otherwise arise from inappropriate waste handling. Please contact your local authority for further details of your nearest designated collection point. Penalties may be applicable for incorrect disposal of this waste, in accordance with you national legislation. For professional users in the European Union If you wish to discard electrical and electronic equipment (EEE), please contact your dealer or supplier for further information. For disposal in countries outside of the European Union This symbol is only valid in the European Union (EU). If you wish to discard this product please contact your local authorities or dealer and ask for the correct method of disposal.

T011A

SWING GATE CONTROL BOARD

230 VAC

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